

Fun & Strategy: Indoor Games Competition by Computer Science Department

Date: 13th September 2025

The Department of Computer Science of B.A.M. Khalsa College, Garhshankar, successfully organized an **Indoor Games Competition** on **13th September 2025**. The event featured three popular games – **Chess, Ludo, and Carrom Board** – which drew enthusiastic participation from students across different classes.

The primary objective of the competition was to promote **strategic thinking, patience, teamwork, and healthy recreation** among students. Each game witnessed lively participation and a spirit of friendly competition. Students showcased their logical skills in Chess, teamwork and chance-based strategies in Ludo, and focus with precision in Carrom.

The event was conducted under the guidance of the faculty members of the Computer Science Department. The winners were appreciated for their performances, while all participants were encouraged for their active involvement.

The Indoor Games Competition not only provided a platform for students to display their talent but also strengthened the bond of camaraderie and sportsmanship within the department.

RE BOOT

&

RESTART

DCSA

Position	Ludo	Chess	Carrom
1st	Sonia (2nd Year)	Gursharan (3rd Year)	Harsh & Ajay (1st Year)
2nd	Sania (1st Year)	Rehan Rana (2nd Year)	Sanjana & Deepanshu (3rd year)







